

**Paper 7, TDC Part-3**  
**Chapter– 4, Combinational Logic Design**  
**Lecture - 6**

**By:**

**Mayank Mausam**

**Assistant Professor (Guest Faculty)**

**Department of Electronics**

**L.S. College, BRA Bihar University,**

**Muzaffarpur, Bihar**

# Combinational Logic Design

(5.4) Simplification of Logic Functions/  
Boolean expression using K-Map.

Using K-map we can simplify the logic function or Boolean expression more conveniently than ~~the~~ using the Boolean theorems. Simplification with K-map is based on the principle of combining terms in adjacent cells. Two ~~are~~ cells are said to be adjacent if they are adjacent either horizontally or vertically but not diagonally. (If the two cells differ in the state of only one variable).

# Combinational Logic Design

For example, in a 3-variable K-Map as shown below, let us see the adjacent cell.

A \ BC	00	01	11	10
0	0	1	3	2
1	4	5	6	7

In 3-Variable K-Map as shown above we see that cell with decimal value '0' is adjacent to cells '4', '2' & '1'.

# Combinational Logic Design

<u>Cell with Decimal Value</u>	<u>Variable State</u>
0	$\bar{A}, \bar{B}, \bar{C}$
1	$\bar{A}, \bar{B}, C$
2	$\bar{A}, B, \bar{C}$
3	$\bar{A}, B, C$
4	$A, \bar{B}, \bar{C}$
5	$A, \bar{B}, C$
6	$A, B, \bar{C}$
7	$A, B, C$

Table 1-1 →

Table 1-1 represents decimal value of the cells of a 3-variable K-Map and the state of the variables in the respective cells.

# Combinational Logic Design

From table we see that cell '0' have variable as  $\bar{A}\bar{B}\bar{C}$  and cell '1' have variables ~~as~~ as  $\bar{A}\bar{B}C$ . So we can see that cell '0' and '1' has only variable which state is change so "0 & 1" is adjacent.

Similarly in cell 0 ( $\bar{A}\bar{B}\bar{C}$ ) & cell '2' ( $\bar{A}B\bar{C}$ ) ~~has~~ have only one variable ( $\bar{B} \leftrightarrow B$ ) which state is change so "0 & 2" is adjacent.

Again we can find that cell 0 ( $\bar{A}, \bar{B}, \bar{C}$ ) & cell '4' ( $A, \bar{B}, \bar{C}$ ) has only ~~cell~~ one variable ( $\bar{A} \leftrightarrow A$ )

# Combinational Logic Design

which state is change so "0 & 4" is also adjacent.

While in cell '0' ( $\bar{A}, \bar{B}, \bar{C}$ ) & cell 3 ( $\bar{A}, B, C$ ), have two variables with different state ( $\bar{B}$  &  $B$  and  $\bar{C}$  &  $C$ ). So the cell '0' and '3' is not adjacent.

Again in cell '0' ( $\bar{A}, \bar{B}, \bar{C}$ ) & cell 5 ( $A, \bar{B}, C$ ) have two variables with different state ( $\bar{A}$  &  $A$  and  $\bar{C}$  &  $C$ ). So the cell '0' and '5' is not adjacent.

# Combinational Logic Design

Lastly cell "0 & 6" and "0 & 7" are not adjacent.

For other cells like "1" the adjacent cells are '0', '3' & '5'. For '3' the adjacent cells are '1', '2' & '7'. In this way we can find out the adjacent cells in any variable K-map.

Table in next slide gives the adjacent cells of each cell in 2-, 3- and 4-variable K-Maps. From this it is clear that the left-most cells are adjacent to their corresponding right-

# Combinational Logic Design

most cells. Similarly the top most cells are adjacent to their corresponding bottom cells.

The simplification of logical function is achieved by grouping adjacent 1's ~~and 0's~~ in case of SOP (minterms) form or 0's in case of POS (maxterm) form.

Grouping of adjacent cells is performed in groups of  $2^i$ , where  $i = 1, 2, 3, \dots, n$  where  $n$  is number of variable in the logical function.

# Combinational Logic Design

The process of simplification involves grouping of minterms and identifying prime-implicants (PI) and essential prime implicants (EPI).

A 'PI' is a group of minterms that can't be combined with any other minterms or groups. An EPI is a prime-implicant in which one or more minterms are unique, i.e. it contains at least one minterm which is not contained in any other prime-implicant.

# Combinational Logic Design

Cell with decimal number	Decimal numbers of adjacent cells		
	2-variable	3-variable	4-variable
0	1, 2	1, 2, 4	1, 2, 4, 8
1	0, 3	0, 3, 5	0, 3, 5, 9
2	0, 3	0, 3, 6	0, 3, 6, 10
3	1, 2	1, 2, 7	1, 2, 7, 11
4		0, 5, 6	0, 5, 6, 12
5		1, 4, 7	1, 4, 7, 13
6		2, 4, 7	2, 4, 7, 14
7		3, 5, 6	3, 5, 6, 15
8			0, 9, 10, 12
9			1, 8, 11, 13
10			2, 8, 11, 14
11			3, 9, 10, 15
12			4, 8, 13, 14
13			5, 9, 12, 15
14			6, 10, 12, 15
15			7, 11, 13, 14

# Combinational Logic Design

Grouping of cells simplified the logical function using K-map by reducing the number of literals in the resulting term. Group of 2 cells will result in one less literal than the original 2 terms.

Grouping of 4 cells will result in two less literals than the original 4 terms.

Grouping 8 cells will result in  $\geq 3$  less literals than the original 8 terms.

# Combinational Logic Design

Example 5-10) Simplify the logical function  $Y$  in canonical SOP form using K-Map.

$$Y = \bar{A}\bar{B}C + \bar{A}BC + A\bar{B}\bar{C} + ABC$$

Soln:

A \ BC	00	01	11	10
0		1	1	
1			1	1

$Y = \sum m(1, 3, 6, 7)$

Here 3 ~~groups~~  $P I$ 's can be formed as numbered 1, 2 & 3.  $P I$ , 1 & 3 are essential prime implicant and  $P I$  2 is included in  $E P I$  1 & 3. So the simplified

## Combinational Logic Design

equation have only 2 groups. 1 & 3 and the function  $Y$  is given by.

$$Y = \bar{A}C + AB \quad \text{--- (i)}$$

This can also be verified using theorem.

$$\begin{aligned} Y &= \bar{A}\bar{B}C + \bar{A}BC + AB\bar{C} + ABC \\ &= \bar{A}C(\bar{B} + B) + AB(\bar{C} + C) \\ &= \bar{A}C + AB \quad \text{--- (ii)} \end{aligned}$$

(i) & (ii) are same so using K-map we can simplify the logic function.

# Combinational Logic Design

Refer book- Modern Digital Electronics by RP Jain.

**Thank You**